

Adult Fall Coed Volleyball Rules 2019

Additions/changes to this season are highlighted

League Rules

1. Teams will officiate their own games. The honor call system will be used. If for some reason this method fails to work, team managers will decide an alternative system.
2. All games will be conducted under the United States Volleyball Association (USVBA) rules, unless otherwise noted with an *.
3. Maximum of twelve (12) persons on team roster.
4. Players must be at least High School age. Players cannot participate on a high school volleyball team and a recreational team during the same season. This is a violation of WHSAA regulations.
5. **Match play is limited to 50 minutes. The team leading at the end of that time period is declared the winner.**
6. The height of the net shall be 2.43 m (7'11 5/8"). This is official men's net height.
7. Team uniforms are not required.
8. When playing with 3 or less players, at least one of those players must be female. A team may have no more than 3 men on the floor at the same time.
9. When the ball is played more than once by a team, at least one of the contacts shall be made by a female player (Rule1b-Mixed Six Play).
10. There is no minimum number of players to play a game. However, one player must be female. It is requested that games start when three players from the same team are present and one of those players is a female (rather than waiting for more players to show up).
11. A player must play a minimum of two games during the regular season to be eligible to play in the tournament.
12. Due to safety concerns for the children and patrons, children must remain seated in the bleachers and be supervised by a non-participating adult at all times if not in the Nursery. Supervisors must be capable of keeping the children out of harms way and out of the playing area. Children 8 years old and older may be in the spectator area without an accompanying supervisor, but will be expected to remain seated at all times.
13. No current college volleyball players will be allowed to be on a B-League Roster.
14. A League will use rally scoring for all three games. The first 2 games will be to 25 points and the 3rd game will be to 15.
B League will use regular scoring for all three games unless time is a factor to finish within the time limit. Rally scoring will be used for the third game if time is a factor. Games will be to 15 points.
15. Beginning Spring 2011 Season, the B League tournament winners will be recorded. If any team wins 3 out of four seasons (Spring League and/or Fall League) and the team players are mostly the same (6 or more players from one roster to the next), the team will be asked to play A League the following season. (Call Sherry at 872-0517 for a list of past winners).
16. At the Captains' Meeting, it was requested that we specify a time when a team is too late to legally play their first set. If a team is not ready to play **10 minutes** after the designated start time, they must forfeit their first set. The 2nd set may be played as usual. If the team that forfeited the first set loses the 2nd set, the match is over and a win is awarded to the team that was on time for the first set.
17. No personal/team ball may be used to play. Only Green River Parks and Recreation balls from the facility will be used in games.

Mixed Six Play

1. The USVBA Rules shall govern play for females and males on the same team with the following exceptions:
 - a. The serving order and positions on the court at service shall be an alternation of male and female, or vise-versa.

- b. When the ball is played more than once by a team, at least one of the contacts shall be made by a female player. Contact of the ball during blocking shall not constitute playing the ball. Therefore, after a block, a male player may play the ball back over the net as such contact would be considered the first team hit. There is no requirement for a male player to contact the ball, regardless of the number of hits by a team.
- c. When only one male player is in the front row at service, one male back row player may be forward of the attack line at the time of contact of the ball by the blocker(s). No female back line player may participate in a block.

Game Rules

1. Double Fault - A double fault occurs when players of opposing teams simultaneously commit faults. In such cases, a play-over will be called.
2. Deadball - A ball in play becomes dead when:
 - a. The ball touches an antenna or the net, cables, or post outside an antenna.
 - b. The ball does not cross the net completely between the antennas.
 - c. The ball strikes the floor, floor obstructions, or wall.
 - d. The ball contacts the ceiling or overhead object.
 - *e. A ball that hits the basketball backboard by the team on that side of the court **may** be played by that team.
 - f. A player(s) commits a fault.
 - g. The ball passes fully beyond the vertical plane under the net.
 - h. The ball passes fully beyond the vertical plane of the net outside the antennas.
3. Serve -
 - a. One service tossing error is permitted for each service.
 - *b. A player may take one step on the court when serving due to the limited end-line space on the gym floor.
 - *c. Net serves are allowed.
4. Simultaneous Contact -
 - a. The ball can contact any number of parts of the body, providing such contacts are simultaneous and the ball rebounds immediately and cleanly after such contact.
 - b. If the ball is contacted simultaneously by opponents and does not come to rest, play shall continue. After simultaneous contacts by opponents, the team receiving the ball is entitled to another three hits.
 - c. After simultaneous contact by opponents, if the ball lands outside a boundary line, the team on the opposite side shall be deemed as having provided the impetus necessary to cause the ball to land out of bounds.
 - d. When two or more teammates touch the ball simultaneously, it is counted as one contact, and any player may play the ball next if the simultaneous contact is not the third team contact.
5. Attack Hit - an attack hit is all actions directing the ball toward the opponent except a serve or block.
 - a. If a player near the net attacks the ball in such a manner that the ball is blocked back into the attacking player, such contact is considered to be a first team hit.
 - b. A player is not allowed to attack the ball on the opponent's side of the net. If the ball is hit above the attacker's side of the net and then the follow through causes the attacker's hand and arm to cross the net without contacting an opponent or the net, such action does not constitute a fault.
 - c. A back row player who is on or forward of the attack line must contact the ball when part of the ball is below the level of the top of the net when returning the ball to the opponent's

team area. The restriction does not apply if the back line player's foot contact was behind the attack line. After contacting the ball, the player may land on or in front of the attack line.

- d. It is illegal for a player to attack a served ball while the ball is completely above the height of the net.

6. 9.2 CHARACTERISTICS OF THE HIT

9.2.1 The ball may touch any part of the body.

9.2.2 The ball must not be caught and/or thrown. It can rebound in any direction.

9.2.3 The ball may touch various parts of the body, provided that the contacts take place simultaneously.

Exceptions:

9.2.3.1 at blocking, consecutive contacts may be made by one or more player(s) provided that the contacts occur during one action;

9.2.3.2 at the first hit of the team, the ball may contact various parts of the body consecutively provided that the contacts occur during one action.

(Excerpt from the 2013-2015 Domestic Competition Regulations as presented by USA Volleyball)

- 7. Blocking - the action that deflects the ball coming from the opponent by a player(s) close to the net reaching higher than the net. An attempt to block does not constitute a block unless the ball is contacted during the effort.

- a. Only front-row players are allowed to block.
- b. A block contact is not counted as a team hit.
- c. In blocking, a player may place hands and arms beyond the net, inside the antennas, provided this action does not interfere with the opponent's play. A player is not allowed to touch the ball beyond the net until the opponent has executed an attack hit.
- d. It is illegal to block the opponent's serve.

- 8. Team and Player Faults - A fault shall be declared against a team or player when:

- a. The ball touches the floor
- b. The ball is held, thrown, or pushed.
- c. A team hits the ball more than three times consecutively.
- d. A player touches the ball twice consecutively.
- e. Members of a team are out of position at service.
- f. A player touches the net or antennas.
- g. A player completely crosses the center line and contacts the opponent's team court.
- h. A player enters an adjacent court or sidelines to play the ball.
- i. A player enters a non-playing area to play the ball.
- j. A player attacks the ball above the opponent's court.
- k. A back row player on or forward of the attack line contacts the ball while it is entirely above the height of the net into the opponent's court.
- l. A ball does not cross the net entirely between the antennas.
- m. A ball lands outside the court or touches an object outside the court.
- n. A player reaches under the net and touches the ball or an opponent while the ball is being played by the opponents.
- o. The ball is played by a player being assisted by a teammate as a means of support.
- p. Blocking is performed in an illegal manner.
- q. A ball is illegally served or a service fault occurs.
- r. Setting the ball when receiving a serve is allowed.
- s. A player blocks the opponent's serve.

*t. Even though the ball may touch any part of the body legally (see Game Rule 6 above), a player may not kick the ball. If the ball comes in contact with a player's leg, that foot or leg must be planted on the ground.